

# Experimental results for Correlation-based wave-front sensing

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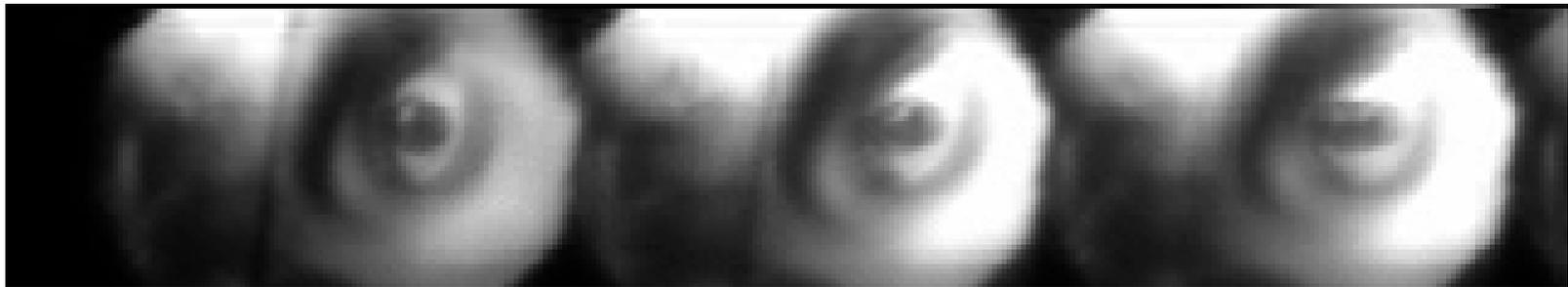
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# Wave-front sensor measures the phase

- § Adaptive Optics (AO) requires a way to measure the wave-front phase in order to compensate it.
- § Most AO systems use a point source. However, dynamic changes in the shape and size of the spot image result in performance loss
- § Many interesting scenarios don't have a point source available
  - § *observation of Earth from space with light-weight optics with time-varying aberrations*
  - § *horizontal and slant-path imaging with small telescope*
- § Correlation is an algorithm which addresses both these regimes

# Lenslet array forms subimages

- § Each lenslet samples the phase over a subaperture of the pupil
- § The subimage is shifted by an amount which is linearly-related to the slope of the wave-front phase



**Raw WFS frames at 71.4 Hz over 100m horizontal path.  
Target is life-size image of a person's face.**

# How to best find image shift?

- § Find shift between reference  $r[m,n]$  and subimage  $s[m,n]$
- § Rich field, many possible options including
  - § *non-random parameter estimation*
  - § *deconvolution (linear phase fitting)*
  - § *correlation implementation of MMSE metric*

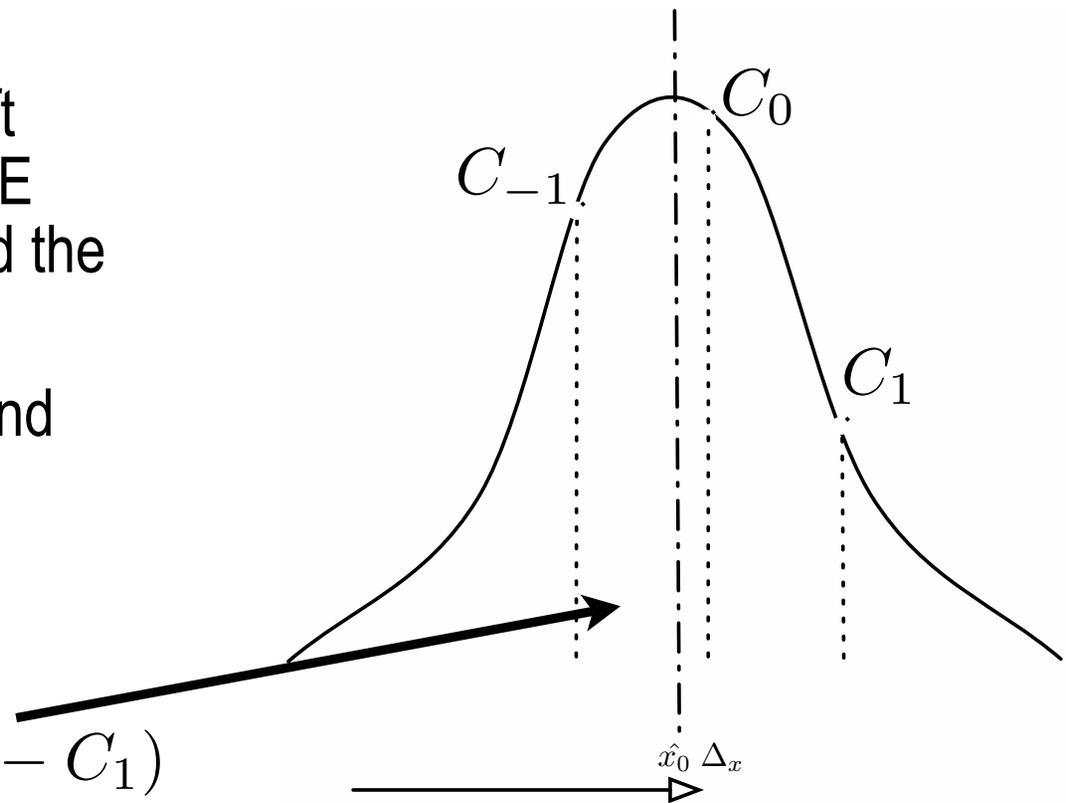
$$\tilde{S}[k, l] = \tilde{R}[k, l] \text{Exp} \left[ \frac{-j2\pi(x_0k + y_0l)}{N} \right]$$

**Best solution was ‘aliased’ correlation which is fastest way to get energy-normalization in this case**

# Correlation finds the shift optimally

- § Correlation finds the shift which minimizes the MSE between a reference and the image of interest
- § Use parabolic fitting to find sub-pixel shift estimate

$$\hat{x}_0 = \Delta_x + \frac{0.5(C_{-1} - C_1)}{C_{-1} + C_1 - 2C_0}$$



Peak of sampled correlation function

# Experiment 1: SSHCL Laser AO

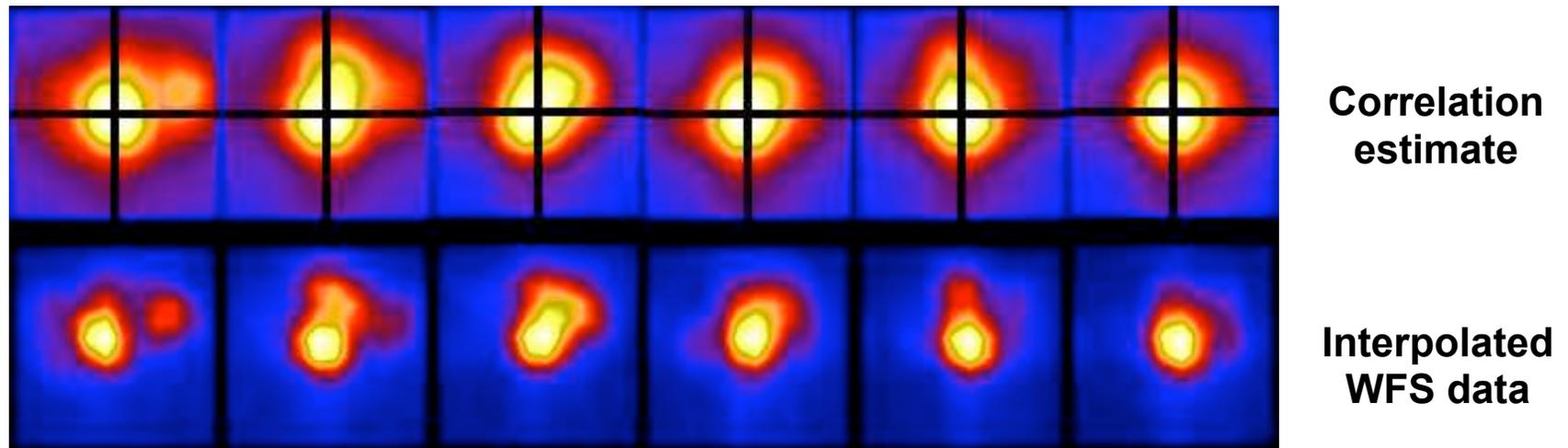
## SSHCL

- § Many pixels on the WFS subimage means a lot of noise
- § Spot shape changes and background levels bias present algorithm
  
- § Compare Correlation with current Centroiding algorithm. Based on theoretical analysis, we expect:
  - § *Correlation to have unbiased estimates*
  - § *Correlation to have substantially lower noise propagation*

# In insensitive to shape and background

## SSHCL

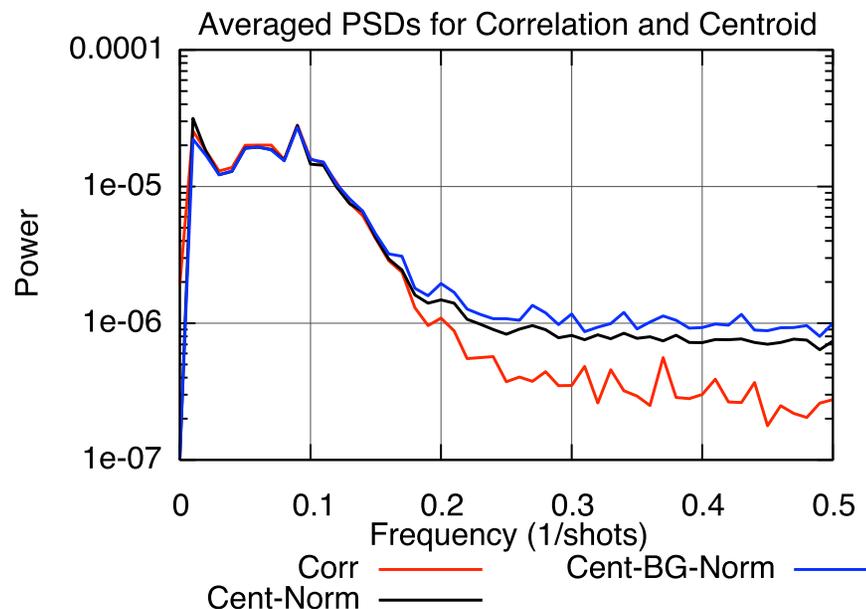
§ Centroiding gives the wrong answer due to spot deformities and background, while Correlation gives the correct answer



Same subaperture, six different time steps

# Correlation has lower noise

## SSHCL



**Noise floors clearly different**

- § Estimate temporal Power Spectral Densities from time-series data
- § Correlation on 12x12 has 3 times less MSE due to WFS noise than Centroiding on 8x8 pixels.

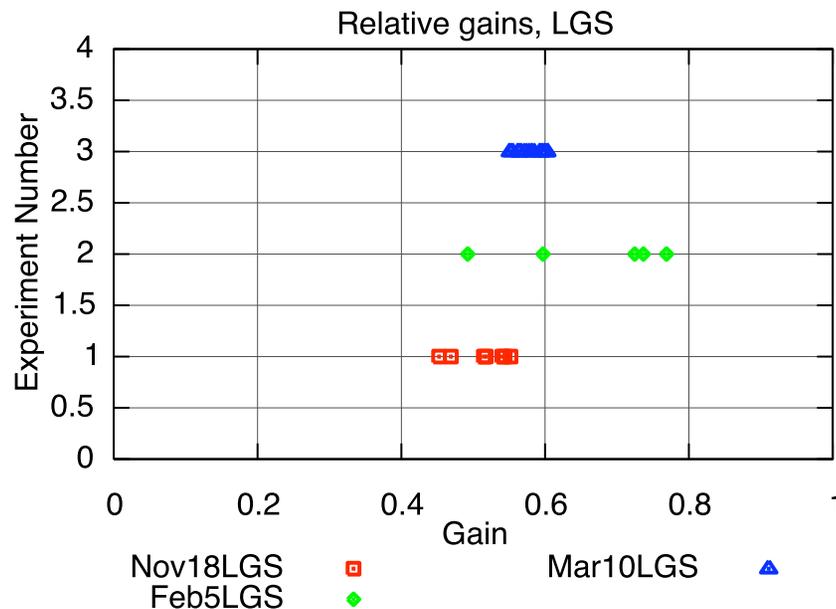
# Experiment 2: Lick Laser Guide Star

## Lick

- § Laser beacon excites the Sodium Layer in the atmosphere to produce an artificial star
- § The size of this laser guide star changes with atmospheric turbulence and Sodium Layer structure
- § These changes with present Quadcell algorithm lead to variable algorithm gain and reduced performance
  
- § Compare Correlation on 4x4 pixels with current Quadcell algorithm on 2x2 pixels. Based on theoretical analysis, we expect:
  - § *Correlation to have uniform gain as spot size changes for LGS*
  - § *As a consequence, Correlation will produce better closed-loop correction*
  - § *Correlation to have comparable noise despite extra 12 pixels*

# Gain varies substantially for LGS case

**Lick**



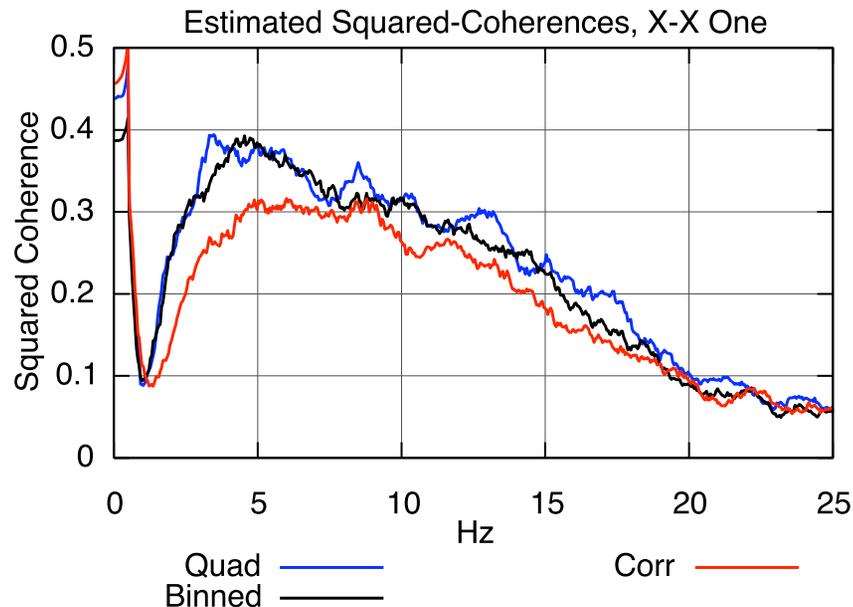
§ As spots get bigger, Quadcell gain is lowered due to lost light

§ Use dual-observation mode to obtain open-loop slope estimates of the same aberration with both methods

**Gain of Quadcell varies significantly night-to-night and within each night**

# Correlation makes slopes less coherent

## Lick



**Data from Feb 5, 2004**  
**5 interleaved closed-loop**  
**measurements for each method.**

- § For neighboring subapertures, evaluate temporal coherence of slopes in closed loop
- § Open-loop coherences in this temporal band are over 0.6
- § The better the AO correction, the less coherent the slopes will be

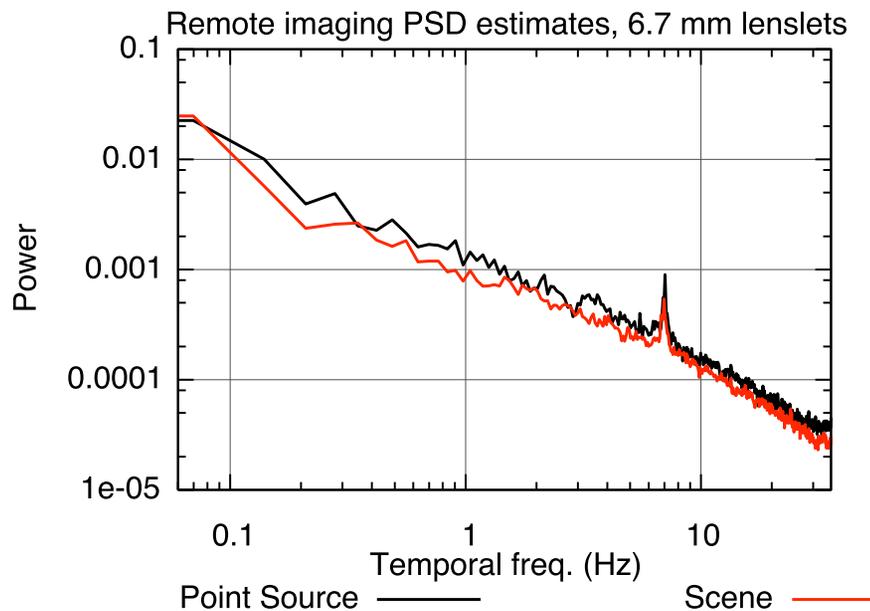
# Experiment 3: Remote Imaging

## Remote Imaging

- § Use open-loop WFS to measure atmosphere using artificial point sources and arbitrary scenes
  
- § Verify that we can measure the atmosphere with scenes
- § Determine the requirements on AO system parameters to provide useful measurements
  - § *light levels*
  - § *frame rates*
  - § *scene content*
  - § *sampling of pupil plane aberrations*

# Scenes can measure atmosphere well

## Remote Imaging



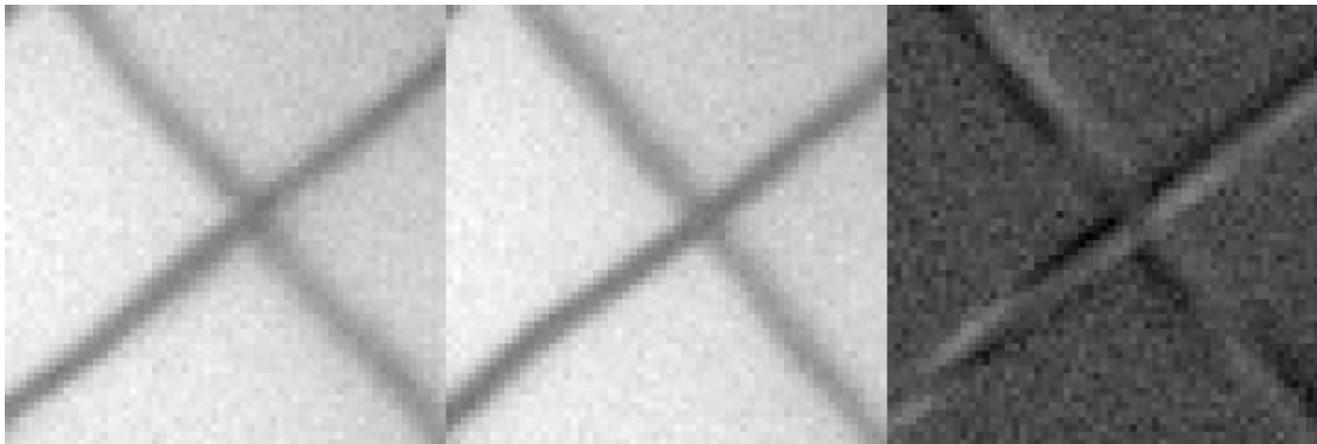
**Comparison of temporal PSD estimates for scene and 'point source', near contemporaneous**

- § Using point sources, we have well-characterized the temporal PSD of the slopes along short horizontal paths
- § Temporal PSDs using good scenes are very similar in total power level and structure

# Anisoplanatism affects scene usability

## Remote Imaging

- § If field of view is too large, individual parts of scene will move instead of the entire scene.
- § This will prevent accurate wave-front sensing.



**Subimage at two points in time**

**Difference frame**

# Conclusions and future work

- § We have experimentally demonstrated the Correlation
  - § *can improve performance in point-source AO systems*
  - § *enables using scenes as references for scene-based SO systems*
- § In FY05 we will continue our Techbase work to
  - § *apply Scene-based WFS setup to nanolaminate optic in 8-inch telescope to verify measurement of phase*
  - § *produce performance predictions and comparisons for remote imaging case*
- § Collaboration with AMT project at JPL
  - § *consulting to provide advice for WFS in launched telescope-project*